Course Title	Course Code	Credit Hours
Fundamentals of Programming II	CS-223	0-1

## Textbooks:

- Guttag, John, "Introduction to Computation and Programming Using Python: With Application to Understanding Data Second Edition", MIT Press
- Stephen J. Chapman "MATLAB programming for Engineers", Cengage Learning

## Reference Books/Materials:

- Luciano Ramalho, "Fluent Python: Clear, Concise, and Effective Programming", O'Reilly Media
- William J. Palm III, "Introduction to MATLAB for Engineers MATLAB user guide: the language of technical computing", McGraw Hill
- Kaggle Online Courses (<a href="https://www.kaggle.com/learn">https://www.kaggle.com/learn</a>)
- Kaggle Online Courses at Coursera (<a href="https://www.coursera.org/courses?query=kaggle">https://www.coursera.org/courses?query=kaggle</a>)
- Python Resource Material (https://education.python.org/resources/resource/list)

## **Course Objectives:**

This course introduces students to more advanced programming concepts.
Students will learn to create more powerful programs within a specific programming language of Python and MATLAB.

## **Course Outline:**

- Introduction to Python: Installation and overview of different variants of python and their purpose
- Basic elements of Python: Objects expressions, numerical types, variables and assignments
- Branching programs, Type Str and input, iterations
- Basic numerical programming: For loops, approximate solution and bisection search
- Functions and Abstraction
- Structured types, mutability and higher order functions

- Strings, tuples, lists and dictionaries
- Debugging and testing
- Introduction to MATLAB: Overview of MATLAB Environment
- MATLAB basics: variables, arrays, multidimensional arrays, displaying output data, Introduction to plotting
- Branching statements and program design, Loops
- User defined functions
- Complex data handing and multi-dimensional plotting
- Complex data handling and multi-dimensional plotting.
- Advanced features and GUI design
- Introduction to Simulink: overview of different libraries